



Somerset Sportsman's Club Inc.

P.O. Box 65

Somerset, MA 02726

May - June 2011

Good news on the Forestry. The plan was submitted for stewardship. The Hunting committee will be meeting and form a plan to systematically cull trees and clearings.

Spring Chicken BBQ

The Chicken BBQ was a great success ! The hall was full to capacity. Everyone commented on the delicious chicken, potato salad, and other things at the feast. Thanks again to the regular members who work so hard to put these together, and to the new help working off probation hours.

FYI

The new gate leading to the range is up, however it still needs to be electrified. When it is finished, your building key card will be used to open it.

RANGE RULES

The members at the last meeting approved a revision of the Range Rules. A copy of the revised Range Rules will be posted on the Club grounds in the building and at the Range.

Firearm Safety Course

Peter Bernard will hold a Safety Course on July 24, Sunday, from 8:30 am to 4:30 pm. Fees are \$75 for members, and \$100 for non-members.

NEW MEMBERS

The following new members were voted in at the May & June meetings

**David Gardikis Mike Gonsalves
Paul Trenholme Leo Parent
Jeffrey Reis**

Sponsors are responsible for that member during his probation period. New applicants... If you cannot for any reason do or complete your 10 hours of work, you can pay an assessment fee of \$50 in lieu of working the hours off.

Summer's Coming !!

Now is the time to work off your probation time, outside, around the grounds in the fresh sunshine (before the bugs arrive).

A side note...

Now that it's fishing season, it's a good time to mention a few things about gear and tackle.

Cleaning and lubricating is in order, and it will keep your gear in good condition for years to come.

A good web site to check out if you want to learn knot tying, cleaning & repairing gear, etc, is this web site... www.fishingclub.com

Meetings left for 2011

July 11, August 8, September 12, October 10, November 14, December 12

